

SPECIAL: UNIONSPOT MAGAZINE FIRST EDITION IS ON!

THE UNION MAGAZINE

UNIONSPOT

001 | JAN 05 2025

GW5

THE BATTLE OF TOWERS

THE UNION SAGA DURING THE EVENT,
AND THE KEY FACTORS FOR THE VICTORY

THE UNION:
WINNER OF 3 OUT OF 5 GWS

CESAR
THE INTERN

THE UNION REPORTER IN ACTION!
HE IS HORRIBLE,
BUT CHEAP.

INTERVIEW
WITH [1LD]
SEXY RABBIT

HOW WAS
TEAMING UP WITH
THE UNION FOR GW

HIGHLIGHTS
THE CRAZY PENGUIN
THE BEAUTY AND THE BEAST
THE UNION SWARM
THE SNEAKY "RUSSIAN" EAGLE
RSS MANAGEMENT



EDITOR'S LETTER



UNIONSPOT STARTS NOW!

The first edition of The Union magazine is on!

Yes, bitches ... I mean, **Unionists**, our magazine is coming out! And we'll see where it goes.

We'll produce the issues with some frequency, and I hope you like them. Super contents, stories from The Union, interviews, tips and tricks, classes on specific topics, memes, jokes.

The purpose is to integrate the members of all our shells, and for everyone to realize that we have only one way of doing things: The Union way.

We're going to need volunteer reporters. If you think you're good and funny at producing content, let me know. I'm not good ... but who cares?

For now, we only have **Cesar, the intern**. He's really bad, but we don't pay him anything either, so ...

Anyway, enjoy it.
HUH!

DWIN, THE SEXY GORILLA
Chief Editor





THE UNION SAGA

SEASON OF CHAOS II
BLOOD TREATY MAP
RECAP

After studying our enemies.
We knew that only the [MI]
faction could overcome us
with 3 strong raid leaders.

Our strengths:

- strategic skills
- rss management
- organization and structure

Enemy diagnosis:

- stronger on single targets
- our chances will be on
multiple targets

Knowing the schedules and
timings of this map, we
planned a tower clash in Z3,
touching [MI] towers in
several points.



**And multiple
targets in this
game means:
TOWERS**

THE KEY FACTOR



**THIS GAME IS
NOT ONLY
ABOUT POWER
AND STATS. IT'S
ABOUT:
→ MANAGEMENT
→ STRATEGY
→ POLITICS**

THE ALLIANCE

Our success is also
connected to the alliances
we made throughout the
game, mainly with [1LD] and
[OZG]. All respect to them.

In addition to the many
factions on the map that
gave us important support
when needed.



TWO DAYS OF ENDLESS FIGHTING

THE BATTLE OF TOWERS

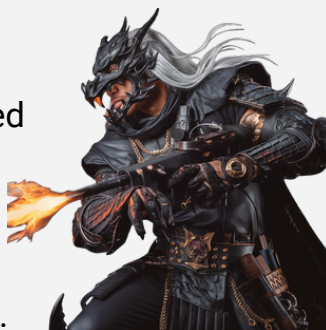
Z3 opened and we had an obstacle: taking down [bk1]'s towers. We quickly mobilized and started burning their towers. Meanwhile, [MI] continued to build towers freely in our direction.



We resisted them throughout the night, a period when we had fewer fighters. And throughout the morning we remained fighting, receiving support from FuN, T2U and MFs with warriors and resources.

THE STRIKE BACK

We waited for the [MI] offensives to tire, their resources to run out, and we opened a strong offensive, with our entire team.



TU, FuN, T2U and MF players playing together and attacking all the MI towers. It was a massacre!

With the entire area under control, our main raid leader **Void** finished off their critical tower and disconnect them from the Z4 checkpoint. The war was over.

THERE WERE 28 [MI] TOWERS BURNING THAT DAY!

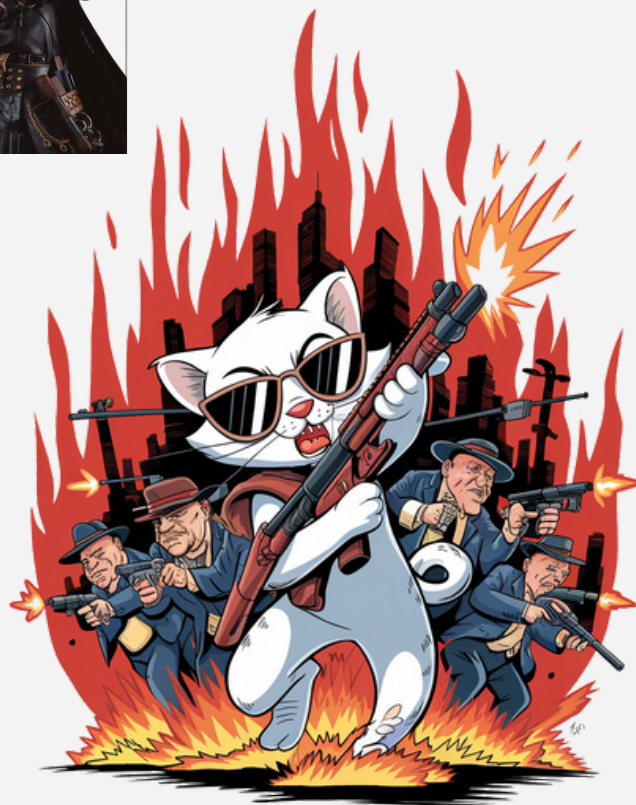
MELIZ, THE SWEET R5
(but completely crazy that day)

MI: A BRAVE OPPONENT

The phenomenal fighting skills of the raid leaders and the courage of their members made our victory valuable. We can only thank [MI] for the fair and honest play, and the friendship that remains.



OUR MEMBERS WERE ASKED FOR TWO THINGS: BLOOD AND SACRIFICE. AND THEY ALL DELIVERED.



CESAR, THE INTERN, INTERVIEWS

[1LD] SEXY RABBIT

*He's one of the leaders of #496 [1LD],
and our ally during this GW.*

CESAR THE INTERN

Hi! I sould to interview you, I've never done this before 🐵 Can I ask you a few questions?



[1LD] SEXYRABBIT

Do I have an alternative? 🙄



CESAR THE INTERN

No 🙄 First Question: tell me a little bit about [1LD] history. Who are you, guys?



[1LD] SEXYRABBIT

I went to 496 and [1LD] after GW1, along with other members and we became leaders there ... since then we have grown the faction at a rapid pace ... we are a true family, as you seen yourself we show up for a fight no matter how big the opponents



[1LD] SEXYRABBIT

faction chat never stops around the clock all friends and very rarely an argument or conflict

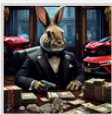
CESAR THE INTERN

Cool. What were your expectations for this GW? How did you see [MI] in the beginning?



[1LD] SEXYRABBIT

to be honest we didn't think at the beginning we would achieve so much ... [MI] to us always seemed unapproachable, I had heard from friends in other cities that they are not yet close to what power they boast ... was clear



[1LD] SEXYRABBIT

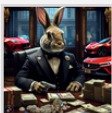
from beginning [MI] would not last long for RSS and filling raids

CESAR THE INTERN

Oops, I feel like peeing. I'm going to the bathroom and I'll be right back. 💩💧



[1LD] SEXYRABBIT



**WE MADE A TRUE FRIENDSHIP
AND LEARNED MANY NEW
FIGHTING TACTICS AND
STRATEGIES**

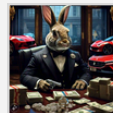
CESAR THE INTERN

Phew, empty my bladder!!! 💧 What's your opinion about The Union (all shells)? How was teaming up with The Union during this GW?



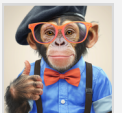
[1LD] SEXYRABBIT

teaming up with The Union was absolutely amazing ... we made a true friendship and learned many new fighting tactics and strategies ... The Union has truly helped us a lot for our future progress and we cannot thank you enough



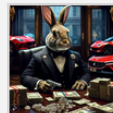
CESAR THE INTERN

Are you happy with the result? Tell me how you see the final design of the map.



[1LD] SEXYRABBIT

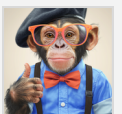
we couldn't be any happier with the result ... every agreement has been more than honoured on both sides, it has exceeded our expectations by far ... trust and respect have both been gained



**THE UNION HAS TRULY HELPED
US A LOT FOR OUR FUTURE
PROGRESS AND WE CANNOT
THANK YOU ENOUGH**

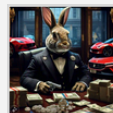
CESAR THE INTERN

Last question: who is the most handsome player in TU according to the [1LD] girls?



[1LD] SEXYRABBIT

everyone except Dwin and his dumb face!



LIARS!!!



HIGHLIGHTS

THE BEST - OR THE WORST - IN THIS GW

01 WHEN A SEXY PENGUIN GOES CRAZY



02 THE BEAUTY AND THE BEAST



BELLA AND PARCIVALE'S UB

03 THE UNION SWARM



DOUBLE AND TRIPLE RAIDS: TOUGH TIGER

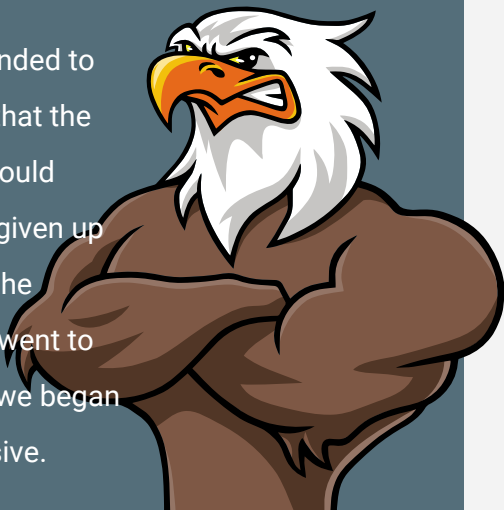
05 RSS MANAGEMENT

ONE OF THE SUCCESS KEYS



04 THE SNEAKY EAGLE

FanatiK pretended to be offline so that the [MI] raiders would think we had given up on attacking the towers. They went to sleep and so we began the big offensive.



05 UNIONSPOT



**THE UNION:
WINNER OF 3 OUT OF 5 GWS**

NEXT EDITION:

**WHAT'S
COMING UP
THE UNION UNTOLD**